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About This Content

The Bidye Traction Railroad is a short line electric traction model railroad serving several inter-dependent industries.

The industries served by the railroad include:

- Lumber mill
- Furniture factory
- Grain mill
- Commercial bakery
- A paint and solvent factory
- A metal can and container factory
- A coal fired electricity plant

The lumber mill, as an example, produces timber for the furniture works, and crates and pallets for the bakery, the metal can factory and the paint factory. Some of the metal cans are used by the paint factory. Milled grains are used by the bakery.

Sessions Include:

- Quick Drive – Choose your own train to drive
- An Explorer
- Easy Street
- Freight Train Arrival
- Steam Shift
- Twas a Dark
- Unstructured Multiplayer

Title: TANE DLC Route: Bidye Traction Railroad

Genre: Simulation

Developer:

N3V Games

Publisher:

N3V Games

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English,French,German,Polish







A classic shooter with an immersive environment. The voice over's interjected throughout the game offer a sense of tactical realism. The interface is clean but customizable. Weapon selection is quick and straightforward, you don't get bogged in silly customizations and personalization options that drag most other shooters down.

The ability to do the missions you want in the order you want them is enjoyable. There is a true sense of mission progression in a larger strategic goal, not just going out on the field to kill things.

The BOT AI is surprisingly sophisticated and can be down right vicious at times. The bots seem to adapt to the weapons you bring on the mission which is unique among most shooters of today. This gives the game a variability that is a welcome change from the on rails shooters with bots that do the same thing over and over.

The ability to pilot vehicles is a nice touch. Controls are simple and easy to use and allow you to turn you vehicles into weapons. I like the fact that the vehicles themselves incur damage and are not indestructible.

All in all a decent game and a steal at it's current price. I recommend it for anyone who enjoy a classic first person shooter. It's hours of fun and I look forward to updates and the evolution of the game which I'm sure will come given the reputation of other HyperKat games.. VIKING GOODDS!!!. Pattern-matching puzzle meets FPS reflexes! Almost addictive and so fun!. Jogo muito bom, mas cadê a dublagem em português? Não tem nada disso não. Mas reafirmo que o jogo é muito bom.. A very well rounded action game that gets better as you learn your way around.

Your first playthrough will be confusing. You will die quickly. But you will pick up the game again and again and after numerous tries master the house and feel the joy of surviving the 7 minute mode...only to find out you have to beat 12 minutes now.

This is an "old school" game in the sense that it is unforgiving, difficult, but very fun to master. You will die because of one slip up, you will die because of unlucky timing, you will die because you lost focus. But you will also feel great after executing an awesome combo, you will feel great after setting fire to dozen zombies at once, you will feel great when you get an S-rank on all levels.

If the video sound remotely fun to you, then this is definitely worth checking out!

. This is an ARPG featuring waves of enemies in various arenas. You kill enemies, collect loot of various rarity and either sell off or donate excess gear to factions which provide various bonuses upon reaching each tier. As you level up you get stat points which you can put into 3 different attributes. You have stash in town where you can hoard artifact (think legendary) rarity loot for other characters. The story features you having to fight your way through gladiator style arenas in the Biblical era & locations though the story does not have a Biblical focus like their first game in this series.

GRAPHICS: Looks good for the genre. Armor you equip is fully visible on your character. There is some clipping here and there. With a GTX 970 and all textures, shadows and AA maxed @ 1080P I get 30-50 FPS depending on the amount of enemies on screen. There are a lot of options to adjust to suit your particular GPU.

COMBAT: This is the game's strongest feature. Though very repetitive like most ARPGS, there is a unique system of gaining skills depending on what type of weapon you have equipped. So if you are wielding a sword, a series of 4 different skills will gradually unlock as you use it. Equip an axe and 4 more different skills will show up on your hotbar and gradually unlock as you use the weapon. There are numerous types of 1H, 2H and ranged weapons and they all have 4 unique skills to unlock so there is variety in that. Combat animations are fast & smooth. My personal favorite so far is the 2H hammer with its powerful strikes, stuns and knock downs.

VALUE: For a \$5 game (\$4 for its launch week discount) you really can't go wrong. There will be bugs but the game appears complete and playable.

As someone who's played all the ARPGs and currently still plays a lot of Titan Quest: Anniversary Edition, I recommend this inexpensive indie ARPG.

I really love this game it is fun and easy to play the story is very imaginative i love it. Imagine playing pokemon but with deeper story and the minions follow you and you can also fight it doesn't have to be the monsters that fight the opening to the story capitaves you right off the bat i cant wait for the final product. I hate to see all the negative reviews - this game is nowhere near as bad as others have said (IMO). I support the development team as they have always worked hard over the years to fix and improve gameplay for their full lineup.

I pre-bought this game, shelved it for a little while, and have come back enjoying it. I would definitely recommend in its current state to anyone interested in the genre.. I really like this game xD took me about 2 hours and 30 minutes to complete but what do you expect for 1 euro? I would buy this game if you have 1 euro laying around and want a small amount of intertainment.

Personal I would say becareful I got a little sad when i won, because i lost my island xD but else really good game for a strong price.. 10/10 Would buy again.. I hate Tentacles ☹️. I really enjoy that aspect of focusing on the RPG aspect of the game with out really having to focus on the RTS aspect to win your battles on the campaign game. As to focusing on both. It gets really crazy with how many keys your are hitting and how many things you feel like you have to keep track of. So if you are simple minded I don't think this game is for you. Then again there is a easy mode so maybe it can work for you.. This is really short, only about one hour long (if that) and it's just a bunch of dialogue and clearing waves of enemies (Literally waves. They tell you a number to clear and you clear them which progresses the dialogue for the storyline. There are no real cutscenes excluding the ending and the beginning. 3/10 would not buy again

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